



Table of Contents

1. Functions and Relations	1
1.1 The Rectangular Coordinate System and Graphing Utilities	1
1.1.1 Plot points on a Rectangular Coordinate System	2
1.1.2 The Distance and Midpoint Formulas	3
1.1.3 Graph Equations by Plotting Points	8
1.1.4 Identify x and y-Intercepts	10
1.2 Circles	11
1.2.1 Write an Equation of a Circle in Standard Form	12
1.2.2 Write the General Form of an Equation of a Circle	14
1.3 Functions and Relations	15
1.3.1 Determine Whether a Relation is a Function	16
1.3.2 Apply Function Notation	18
1.3.3 Determine the x and y-intercepts of a Function Defined by $y = f(x)$	19
1.3.4 Determine Domain and Range of a Function	19

1.4	Linear Equations in Two Variables and Linear Functions	21
1.4.1	Graph Linear Equations in Two Variables	21
1.4.2	Determine the Slope of a Line	23
1.4.3	Apply the Slope – Intercept Form of a Line	25
1.4.4	Compute Average Rate of Change	27
1.5	Applications of Linear Equations and Modeling	31
1.5.1	Apply the Point – Slope Formula	31
1.5.2	Determine the Slopes of Parallel and Perpendicular Lines	33
1.5.3	Create a Linear Function in an Application	35
1.6	Transformations of Graphs	37
1.6.1	Recognize Basic Functions	37
1.6.2	Apply Vertical and Horizontal Translations	39
1.6.3	Apply Vertical and Horizontal Shrinking and Stretching	41
1.6.4	Apply Reflections across the x and y-Axes	45
1.6.6	Summarize Transformations of Graphs	47
1.7	Analyzing Graphs of Functions and Piecewise – Defined Functions	50
1.7.1	Test for Symmetry	50
1.7.2	Identify Even and Odd Functions	53
1.7.3	Graph Piecewise – Defined Functions	55
1.7.4	Investigate Increasing, Decreasing, and Constant Behavior of a Function	57
1.7.5	Determine Relative Minima and Maxima of a Function	58
1.8	Algebra of Functions and Function Composition	61
1.8.1	Perform Operations on Functions	61
1.8.2	Evaluate a Difference Quotient	65
1.8.3	Compose and Decompose Functions	67
	References	71

2. Linear Programming 72

	Introduction	72
2.1	Linear inequalities	73
2.2	Properties associated with Linear Inequalities	75
2.3	Graphing Linear Inequalities	77
2.4	Linear Programming Practical Problems	84

2.4.1	Furniture Manufacturing Problem	84
2.4.2	People's Nutrition Problems	89
2.4.3	Packaging Problems	94
2.4.4	Investments and Funds Problems	98
2.4.4	Transportation and Shipping Problems	104
	References	117
3.	Vectors	118
3.1	Scalars and vectors: Introduction	118
3.1.1	Magnitude of the vector	120
3.1.2	Algebraic Properties	120
3.1.3	Classifications of the vectors	127
3.2	Properties of vector	128
3.2.1	Associative Property	128
3.2.2	Commutative Property	129
3.2.3	Plane of a Vector	131
3.2.4	Conditional Vectors	133
3.3	Coplanar Vectors	137
3.3.1	Laws in vectors	139
3.3.2	Direction Cosines and their Ratios	140
3.3.3	Laws of Cosines and Sines	147
3.3.4	Projection of the vector	147
3.4	Section formula	153
3.5	Standard basis of R^2 and R^3	159
3.5.1	Linear Combination of the R^2 and R^3	160
3.5.2	Test for Dependency	162
3.5.3	Basis and its properties	168
3.5.4	Span over the Basis	169
3.6	Vector Subspace	172
3.6.1	Operations under Vector Subspace	173
	References	177
4.	Linear and Non-linear Functions	178
4.1	Straight Lines	178
4.1.1	Introduction	178
4.1.2	Slope of straight line	178
4.1.3	Angle between two straight lines	179
4.1.4	Collinearity of three points	180

4.1.5	Different forms of line	181
4.1.6	Distance	191
4.1.7	Section formula	191
4.1.7	Shifting of axis	192
4.1.8	Rotation of axis	193
4.2	Lines in pair	194
4.2.1	Family of lines:	194
4.2.2	Homogeneous equation of second degree	196
4.2.3	Angle Bisector	199
4.3	Non-linear Function	202
	Introduction	202
4.3.1	Exponential function	202
4.3.2	Logarithmic functions	221
4.3.3	Conversion between exponential & logarithmic functions	234
	References	240

5. Binomial Expansion, Sequence and Series 241

5.1	Binomial Expansion	241
5.1.1	Pascal's Triangle	242
5.1.2	Factorial Notation	244
5.1.3	Binomial Theorem	246
5.2	Sequence	252
5.2.1	Finite and Infinite Sequences	252
5.2.2	Increasing and Decreasing Sequence	253
5.3	Series	256
5.3.1	Partial Sum	257
5.4	Arithmetic Sequence or Arithmetic Progression	261
5.4.1	General term (or nth term) of an Arithmetic Sequence	263
5.4.2	Sum of an Arithmetic Sequence	264
5.4.3	Arithmetic Mean	268
5.4.4	Real life examples of Arithmetic Sequence	270
5.5	Geometric Sequence or Geometric Progression	273
5.5.1	General term (or nth term) of a Geometric Sequence	275
5.5.2	Sum of a Geometric Sequence	276
5.5.3	Geometric Mean (G. M.)	281

5.5.4	Real life examples of Geometric Sequence	283
5.6	Relation between Arithmetic Mean and Geometric Mean	285
5.7	Convergence and Divergence of Series	287
5.7.1	Limit of a Sequence	287
5.7.2	Determining the convergence and divergence of a Sequence	290
5.7.3	n th term test for the divergence of an Infinite Sequence	292
5.7.4	Test for the convergence of Geometric Sequence	293
5.8	The p -Series and the Ratio Test for the convergence or divergence of series	296
5.8.1	The Harmonic Series	296
5.8.2	The p - Series	297
5.8.3	Test for the convergence of a p - Series	297
5.8.4	Ratio Test for the convergence and divergence of series	298
5.8.5	Radius of convergence	300
	References	302
6.	Permutations and Combinations	303
6.1	Permutations	304
6.1.1	Permutation of n different objects	305
6.1.2	Permutation of n different objects when repetition is allowed	315
6.1.3	Permutation when the objects are not distinct	316
6.2	Combinations	320
6.2.1	Combination Formulas	320
	References	338
	Index	339